**Example**  
  
Choose random Genre, Setting, Theme, Patterns. Look at this mix. What ideas come into your mind?

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| **Genre** | **Setting** | **Theme** | **Patterns** |
| Action | Medieval castle | Space exploration | Endgame quests |
| Adventure | Garage | Survival | Pick-ups |
| Casual | Construction site | Ninjas | Interruptibility |
| Experimental | Garage | Exploration | Outcome indicators |
| Puzzle | Military base | Flight | Cooldown |
| Racing | Recording studio | Crime | Decreased abilities |
| RPG | Living room | Murder/mystery | Pottering |
| Simulation | Fitness center | Maze | Turn-based games |
| Sports | Backyard | Crime | Meta games |
| Strategy | Cheap motel | Hunting | Misfortune mitigation |
| Tabletop | Diner | Fish | Temporary abilities |